



# Niagara LL/HL Silver Stick® Regional Hockey Tournament

Hosted by the  
**Pelham Minor Hockey Association®**



## 2019 Tournament Rules/Information

All Hockey Canada, OHF & OMHA rules apply as per the most recent Manual of Operations.

**Penalty Notes** - Any player receiving a major penalty for fighting, or any match penalty or gross misconduct, shall be suspended for the remainder of the tournament. Any player receiving two major penalties in the tournament will be suspended for the rest of the tournament.

Any player, coach, manager or trainer found to be making a travesty of the game shall be expelled from tournament play. There will no appeal process for a travesty penalty.

Any player, coach, manager or trainer found to be abusive toward **ANY TOURNAMENT OFFICIAL, PARTICIPANT OR VOLUNTEER** will be expelled from further tournament participation. Further, any attempt by any team official, player or parent to verbally or physically intimidate any game official, tournament participant or tournament volunteer will result in expulsion from the tournament of the entire team. The final decision regarding expulsion will be made by the Tournament Director and will not be negotiable once made.

**Rosters** - Approved **OMHA or ALLIANCE HOCKEY** certified rosters will be required as proof of the players' eligibility. These rosters must be presented to the Tournament Director prior to November 19, 2019 - electronically submitted via official email address, or hand delivered. No player will be allowed to play without such evidence of eligibility. Only players listed on the official team roster submitted prior to the team's first game of the tournament will be allowed to participate in the tournament.

These rosters **MUST** also be presented to the Tournament Director/On-Site Tournament Convenor before your first game at the arena on opening day and these will be checked. No player will be allowed to play unless they appear on the approved player roster. **PLEASE DO NOT ASK IF A PLAYER CAN PLAY IF YOU CANNOT PRODUCE ANY OF THE ABOVE FOR SAID PLAYER – NO EXCEPTIONS WILL BE MADE.**

If a roster change is made after initial roster submission, the new roster must be forwarded to the tournament within 3 days.

**No names are allowed to be added after the start of your first game.**

**Game start** - Teams must report to the dressing room forty-five (45) minutes prior to their scheduled game time. **All teams must be prepared to play 15 minutes in advance of scheduled times if tournament conditions permit.** Teams unable to make the scheduled starting time shall forfeit the game.

Teams must remain in the dressing room area until the Zamboni has left the ice and the gates have been closed, and the Referees are present to permit the players to take to the ice. Teams must report to their bench at the conclusion of the game until instructed by the Referee to leave.

The Tournament reserves the right to start the games at the advertised time – even if the tournament play gets “ahead” of schedule.

Each game will have a 2 minute warm-up period.

## **GAME LENGTHS**

### **TOURNAMENT ROUND ROBIN & QUARTER-FINAL GAMES:**

All divisions - All games are 10-10-12 minute periods, stop time.

### **SEMI-FINAL GAMES:**

All divisions - All games are 10-10-15 minute periods, stop time.

### **CHAMPIONSHIP FINALS:**

Atom division – Games will be 10-10-15, stop time. **A flood will be completed after the second period.**

Peewee, Bantam & Midget – Games will be 10-15-15, stop time. **A flood will be completed after the second period.**

**\*Exception\*** If a team is winning by 5 or more goals with 5 minutes or less left in the 3<sup>rd</sup> period of any round robin game or quarter finals game, the clock will become a run time scenario for the remainder of that game, or until the score returns to less than 5 goals differential.

**Time outs** - One 30-second time-out per team will be allowed only in the Elimination Games (Quarter-Finals, Semi-Finals and Championship games). There is no time out allowed in the round robin games.

**Curfews** - No curfews will be employed for any tournament game.

## **OVERTIME RULES**

### **TOURNAMENT ROUND ROBIN GAMES:**

No overtime to be played in Round Robin Games.

### **QUARTER-FINAL, SEMI-FINAL & CHAMPIONSHIP GAMES:**

Quarter-Final, Semi-Final and Championship Games will have OVERTIME should the game be tied at the end of regulation time. (*See section entitled Overtime Game Play Provisions*).

### Overtime Game Play Provisions (As per Silver Stick International Tournament Standards (2016))

**These apply to any game designated as an “Elimination Game” (Quarter-Finals, Semi-Finals & Championship Games).**

- 1) If there is a tie after regulation time in the Quarter-Final, Semi-Final or Championship game, a sudden victory 5:00 minute stop-time period with 4 skaters vs. 4 skaters (with goalies) will commence.
- 2) When regulation time ends and the teams are 5 on 3, teams will start the overtime period 5 on 3. Once player strength reaches 5 on 4 or 5 on 5, at the next stoppage of play, player strength is adjusted to 4 on 3 or 4 on 4, as appropriate.
- 3) After the sudden victory overtime period, if the game remains tied, three (3) players (shooters) from each team (list of 3 shooters to be provided to Tournament Convener prior to each elimination game as part of the Game Sheet completion process) shall participate in a shootout. Each team will take three shots unless the outcome is determined earlier in the shootout. This will not be done simultaneously...but rather one shooter at a time. The HOME team chooses whether they want to shoot first or second.
- 4) After each team has taken three shots, if the score remains tied, the shootout will proceed to a "sudden victory" format. No player may shoot twice until everyone who is eligible has taken a shot attempt. The rotation of which team shoots first will continue.
- 5) All players are eligible to participate in the shootout unless they are serving a ten (10) minute misconduct or have been ejected from the game for any reason.

**Ties in the elimination games will be decided using a shoot-out format. Coaches must submit a list of three shooters to the Tournament Convener prior to each Elimination Game as part of the Game Sheet completion process.**

### Tie-Breaker Determination Method

In the event teams are tied in points at the end of the round robin, standings will be determined by the first of the following items to produce a winner.

### Tie-Breakers for Round Robin Play/Qualifying (As per Silver Stick International Tournament Standards (2016)):

- 1) Total Points accumulated during Round Robin play.
- 2) Head-to-head record between tied teams.
- 3) Team with best record (most wins counts first) gains higher position
- 4) GFA \*\* percentage of all games played within the Round Robin or Qualifying Round.
- 5) Lowest total penalty minutes incurred in Tournament within the Round Robin or Qualifying Round
- 6) Team that scored first goal in game between two tied teams
- 7) Coin Toss.

**\*\*How to determine a GFA Formula (GFA closest to 1.000 advances)**

Goals For + Goals Against = total goals; GFA = goals for divided by total goals.

E.g. 25 + 15 = 40; GFA = 25/40 = .625

## Other General Tournament Rules & Information

- The Niagara Silver Stick Tournament reserves the right to use a four man officiating crew for any bantam or midget games during the tournament, but is not guaranteed to do so.
- If a jersey colour conflict is determined to exist, teams should use their secondary jerseys when possible. The Tournament will have a backup set of jerseys on hand to lend to a team should they be required, but please try to bring your own set of different colored jerseys.
- The use of air horns or sirens is strictly prohibited at any game in any arena.
- Game pucks for all games will be provided by the Tournament.
- For OMHA Teams - The **mandatory use of a mouth guard** product - for each player participating in an OMHA game he/she shall at all times while engaged in play on the ice surface, wear an intra-oral mouth guard that conforms to the specifications set out by the OMHA. **All teams outside of the OMHA, are encouraged to comply with this rule.**
- The tournament director reserves the right to make all decisions regarding tournament rules, regulations or protests during game days of the tournament as situations arise during competition.
- **Change Rooms** – All Change Rooms are expected to be cleaned by Team Officials after each use at any arena. Additionally,
  - At the time of Game Sheet completion prior to the start of each tournament game, each team will be provided with an assigned change room key. Note – the Tournament reserves the right to institute a “Personal Valuable for Change Room Key Policy” (i.e., keys for keys). Upon completion of each tournament game, a representative of the Tournament will retrieve the assigned key from a team representative. Note – both the interior bathroom/shower door and the main change room door are required to be locked with the assigned key for the change room to be secure).
  - Four dedicated **FEMALE** change rooms, with available valuables lockers, at the Meridian Community Centre (as well as dedicated rooms at the Welland Main Arena and Port Colborne Vale Centre) will be available for the duration of the tournament. In addition, one **Gender Neutral** change room is available at the Meridian Centre (arrangements will be made at the Welland Main Arena and Port Colborne Vale Centre if required – please advise the Tournament at your earliest opportunity if required for a player(s) on your team so that arrangements can be made in advance).
  - **Note** – due to the number of teams/games being played at the Meridian Community Centre, sharing of both Female and Gender Neutral change rooms between players on teams may be required. As such, the Tournament advises Coaches/Team Managers to instruct players using the dedicated Female Rooms to bring their own personal locker lock. Alternatively, it is advised that any players using these change rooms may bring their personal belongings to the team’s assigned change room prior to the start of their game.

**THE TOURNAMENT WILL NOT BE RESPONSIBLE FOR THE LOSS  
OF ANY VALUABLES FROM ANY DRESSING ROOMS USED  
DURING TOURNAMENT PLAY.**

## CHAMPIONSHIP GAME AWARDS:

Each team who wins a Division Championship will receive a Silver Stick Champions banner from Silver Stick International and the Niagara LL/HL Regional Silver Stick Tournament. This team will also receive their official invitation to the Silver Stick Finals Tournament held in Niagara in January 2020.

Each team in the finals will also receive a medal for each player.

Note – Upon completion of each Division Championship Game and Tournament Awards Presentation, teams will be granted 5 minutes for on-ice photos. Only 5 minutes will be allocated so that we can maintain our scheduled ice times and start times.

**AT NO TIME WILL FAMILY MEMBERS OF PLAYERS BE PERMITTED ON THE PELHAM MERIDIAN COMMUNITY CENTRE ICE FOR PHOTOGRAPHY AFTER TOURNAMENT GAMES**

### NOTE TO TEAM OFFICIALS

**At the time of Tournament Registration, an official from each team will be required to complete tournament rule acknowledgement and sign-off. It is also advised that tournament rules should be reviewed with players, team staff and parents prior to the tournament date.**

**Thank you for choosing to participate in the 2019  
Niagara LL/HL Regional Silver Stick®  
Tournament. Good luck to all teams!**

